CIVIL



Carlson's Civil software provides fast and intuitive civil engineering design capability to visualize projects directly.

Carlson offers choice

- AutoCAD[®] or IntelliCAD[®]
- Dynamic Design Environment

Carlson

Carlson Civil

- 2D, 3D, or Flyover views
- Affordable upgrades

Get Powerful Automation

What might take days with other civil software takes just hours, or even minutes, with the powerful, intuitive Carlson Civil.

Road NETwork. Build all roads, intersections and cul-de-sacs in 2D and 3D with a single click of the "PROCESS" button.

Site NETwork. Elevate your estimating accuracy with this intuitive layer-based surface generator and earthwork calculator.

Lot NETwork. Quickly define an entire subdivision of lots based on an outer boundary, interior ROWs or Centerlines, and a simple set of user-defined "rules," then pick "PROCESS" and the lots appear, defined and labeled.

3D Road NETwork with Vertical Exaggeration





Top New Features

- New Dual CAD/3D Viewer check the design and adjust the drawing at the same time
- Road NETwork Enhancements with support for rounded template transitions and medians that cross the centerline
- Cleanup for Lot Linework that automatically finds any overshoots or undershoots and highlights them
- **New Footprint Creator** a library of different house footprints
- Road Rehabilitation command to create profiles for specified overlay with milling or leveling.
- Command for Vehicle Path Tracking, which allows you to trace wheel paths for vehicle dimensions along centerline.
- Edit Contours and instantly update the underlying 3D model (updates the underlying TIN surface to match the modified contours), a feature that is unique to Carlson.



General

CAD Platforms: AutoCAD versions 2007 and up as well as AutoCAD Map, Land Desktop and Civil3D, and IntelliCAD 7.2.

Project Setup: Flexible data and settings storage. Drafting Enhancements: Handy tools for working in AutoCAD/IntelliCAD.

Data Compatibility: Supports industry standard LandXML plus specific data conversions.

Languages: Spanish, Portuguese, Russian, French, German, in addition to English.

CAD Standards

Draw Standard Item: Create common CAD entities with pre-defined properties.

Settings Explorer: Manage all program settings from single interface

Settings Libraries: Setup tables for symbols, layers, road templates, etc.

Data Depot: Document management for workgroups and archiving.

Project Sub-Folders: Custom controls of data folders by type.

3D Data

Elevate 2D to 3D: For spot elevation, polylines, contours and pads

Edit-Assign Polyline Elevations: Elevates 3D polylines using control points

3D Polyline Tools: Draw, offset, fillet and merge 3D polylines.

Surfaces

Build Surfaces: By triangulation or rectangular grids. Contouring: One step from 3D entities or from surface files

Triangulation Utilities: TIN math and offset, simplify and merge functions.

Surface Manager: Change surface properties and data. 3D Surface Flyover: 3D viewer with vehicle to drive over surface or follow 3D path.

Slope Analysis: Slope reports and zone analysis.

Grading

Volumes: Earthwork volumes between triangulation or grid surfaces

Pad Design: Tie cut/fill slopes from pad perimeters. Cut/Fill Color Maps and Labels: Draw shaded red/blue map with labels.

SiteNET: Organize surfaces by layer with subgrade adjustments.

Centerlines

Design Centerlines: Input alignments on screen or in dialog with graphics.

Label Stations and Offsets: Annotate along centerline at selected points.

Calculate Offsets: Reports stations and offsets for selected points along centerline.

Offset Points: Create points at specified stations and offsets

Spirals: Flexible handling of most complex spiral curves.

Profiles

Create Profiles: From surfaces, screen entities, points on centerline, etc.

Quick Profile: One step profile creation with real-time undates

Input-Edit Profiles: Enter profile data in dual spreadsheet and graphics.

Draw Profiles: Draws profiles on grids or plan-profile sheets

Profiles To 3D: Create points and 3D polylines from profiles.

Sections

Create Sections: From surfaces, screen entities, points, etc

Quick Sections: One step creation of sections Draw Sections: In vertical stack or sheets.

Input-Edit Sections: Enter section data in dual spreadsheet and graphics.

Sections to 3D: Create points and 3D polylines from



Mass Haul: Diagrams and Analysis. Section Volumes: By end areas method.

Road Design

Template Design: Detailed yet simple template desian

Template Transitions: Define transitions for templates and superelevation.

Road Network: Dynamic road design with intersections and cul-de-sacs

Points

Draw Points: Draw points with settings for symbols, layers and styles.

Point Groups: Point group manager to define sets of point by filters

Coordinate File History: Tracks all changes to points with report and undo functions.

Fix Point Label Overlaps: Finds point label overlaps with rules to fix automatically.

Point Tools: Utilities for modify point labels such as move with leader, twist and resize.

Area/Layout

Label Areas: Customized area label styles. Size Areas: Sliding side, hinged and radial from curve. Lot Manager: Definitions by point numbers

Lot Network: Size lots along alignment.

Parking, Intersections and Cul-de-Sacs: Layout for linework

Annotation

Angle & Distance Labels: Flexible routines to label linework

Curve Labels: Label curve data in stack, along arc or in table

Mapping Labels: Routines to create typical plat lahel

Linetypes: Draw special linetypes.

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